DEFENSIVE AND COMPETITIVE BIDDING

## LSS (Style: Responses: 1 / 2 Level; Reopening)

 j-15 HCP\& 5 +cards
## $10+$ and 5+ cards

suit is constructive $10+$ HCP $5+$ cards
new suit is forcing
s support and is forcing
2CALL (2 ${ }^{\text {nd }} / 4^{\text {th }}$ Live; Responses; Reopening)
all systems on ie Stayman and transfers

## ERCALLS (Style; Responses; Unusual NT)

## 6+ cards

ctive 6+ cards
in the minors

## J JUMP CUE BIDS (Style; Response; Reopen)

## yle 2 of openers minor shows $5 \mathrm{H}+4 \mathrm{~s}$

2of openers major shows 5 of other major +5 of a minol
--Cue is a strong response
. Strong/Weak; Reopening; PH)
inapes (Responses--if strong go 2NT or accept transfer or if there is
don't accept transfer with only 2 )
ralties---then 2 of a suit by opponents 2NT is T/O

## MTS (Doubles; Cue-bids; Jumps; NT Bids)

primarily up to4S --4NT is for T/O over4S
Pre-empts $3 N T$ is to play

## ICIAL STRONG OPENINGS- i.e. $1 *$ or 20

Majors and 1NT is for the Minors
are natural and may be Pre-emptive

## PONENTS' TAKEOUT DOUBLE

## $10+\mathrm{HCP}$



W B F CONVENTION CARD

CATEGORY: GREEN : NZ SENIORS
NCBO: Victoria Bridge Club, Wellington,New Zealand
PLAYERS: Michael Gibson (6907)
Janet Woodfield (18625)

## SYSTEM SUMMARY

## GENERAL APPROACH AND STYLE

## ACOL with 4card suits

1NT=12-14
2NT=5/5 in the Minors weak or strong
2D---3way Multi
2H/S Tartan style

Reverse attitude Signals Normal count
Journalist leads

## SPECIAL BIDS THAT MAY REQUIRE DEFENSE

## 2D= 3way Multi

2H/S(6-10 HCP) 5Major (rarely5+) 4+ Minor
2NT= 5/5 Minor weak or strong
Transfer Canapes over Opps 1NT opener
3NT=Kabel Ace ask
4NT=6+/6+ minors weak

| $\square$ |
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## SPECIAL FORCING PASS SEQUENCES

No special understandings

## IMPORTANT NOTES

Lebensohl after interference over our 1NT opening or over Opps weak 2 bids

| $\begin{aligned} & \cup \\ & \frac{1}{4} \\ & \underset{0}{2} \\ & 0 \end{aligned}$ |  |  |  | DESCRIPTION | RESPONSES | SUBSEQUENT ACTION | PASSED HAND BIDDING |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  |  |  |  |  |
| 1* |  | 4 | 4S | 11+ HCP,4+ cards | 1NT=6-9HCP --no 4 card major 2C=Inverted Minor--10+HCP 4+cards | 1NT 15-18 (Ccowhurst)--2C then shows $8+$ pts(or good 7)other bids non-forcing |  |
|  |  |  |  |  | Jump bids in a new suit are weak 3C=pre-emptive<10HCP 4+ cards(usually 5) | Over 1C-2C Asking bids for NT Jump bid Cue |  |
|  |  | 4 | 4S | As for 1C | 2NT=10-12 (no 4card major) | 2NT=19-20 |  |
| 1 |  |  |  |  | ditto | ditto |  |
| $1 \vee$ |  | 4 | 4S | 11+ HCP, 4+cards | 1NT=6-9 | Over 1H-2H Trial Bids (Long suit) |  |
|  |  |  |  |  | 2 level bids in a new suit are 10+ HCP | Over1H-2NT (Jacoby) 3 level bids are singletons 4level bids are voids $3 \mathrm{H}==\mathrm{Max}$ $4 \mathrm{H}==\mathrm{Min} 3 \mathrm{NT}==15-164 \mathrm{NT}=\mathrm{RKCB}$ |  |
| $1 \wedge$ |  | 4 | 4S | As for 1H | $2 \mathrm{H} / \mathrm{S}=5-9$ and 4 card support (over 1S-2S can be 3card support and 7-9HCP <br> 3H/S== Limit Raises 10-11 HCP <br> 2NT= Jacoby(Game Force ) <br> Jump bids in a new suit are weak |  |  |
| INT |  |  |  | 12-14 Balanced | 2C = Stayman (promises one 4card Major ) | With both Majors bid Spades first |  |
|  |  |  |  |  | 2D/H = Transfers <br> 2S = Range finder or transfer to a Minor (weak) <br> 2NT Asks for better Minor <br> 3C/D/H/S shows 6card suit headed by 2of top 3 <br> Honours highly invitational <br> 4C = Roman Gerber | 2 NT is Min 3C is Max $3 \mathrm{H} / \mathrm{S}$ is slam try in H/S <br> Over 2NT-3C/D Response 4C/D is Minorwood (3H is slam try in the other Minor) |  |
| 2\% | Y | 0 |  | Game Force Or 23-24 NT (can have any 5 card suit | $\begin{aligned} & \text { 2D _ve }=0-7 \text { or relay } \\ & 2 \text { of a suit }=7+\text { HCP 5cards (inc } 1 \text { hon ) } \\ & 2 \mathrm{NY}=7+\text { Balanced } \end{aligned}$ | Puppet Stayman over 2/3 NT Responses by opener also Transfers <br> Other Bids natural and forcing |  |
| 2 | Y | 0 |  | 3way Multi <br> 1) Weak 6card suited Major-610HCP <br> 2) 20-22 NT (can have any 5 card suit <br> 3) $17+$ HCP 4441 shape | 2 H is $<15 \mathrm{HCP} 2 \mathrm{~S}$ is game invite in $\mathrm{H} 2 \mathrm{NT}=15+$ | 1) 0ver 2H POC Over 2 S 3 H weak 4 H stronger Over 2NT 3C/D weak end of range <br> 2) Puppet Stayman Transfers $3 \mathrm{~S}=5 \mathrm{~S}+4 \mathrm{H}$ <br> 3) 3C singleton C or D (3H asks which one) $3 \mathrm{D}=\quad " \quad \mathrm{H}$ etc (bid of singleton is AK ask in other suits assuming 2 ) |  |
| 2 | Y | 5 |  | 6-10HCP 5H /4+ Minor | 3C = POC 2NT= Strong ask then------------------------ | 3C/D is weak end of range <br> 3 H is strong with Clubs 3 S is strong with D |  |
| 2^ | Y | 5 |  | 6-10 HCP 5S/4+ Minor | 3C = POC 2NT = Strong ask then--------------- | 3C/D is weak end of range <br> 3 H is strong with Clubs 3 S is strong with D |  |



