

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
Overcalls 6-18 HCP, cue bid is constructive or GF,
2NT BPH is 7-10 HCP 4 card support
1/1 Forcing, 2/1 NF Constructive, 2/2 Forcing,
Multi Defence, X shows 1M, 2♥/♠ good minor suit overcalls,
INT OVERCALL (2nd/4th Live; Responses; Reopening)
Polish Style, shows 5+ card minor and 1 4 card major 10-16 HCP (4)
2NT is LR+, cue bid is constructive or GF,
Most bids are pass or correct,
1NT in balancing is 10-16, 2♣ asks for range (5)
Sandwich NT Overcall
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak 0-9 HCP usually, unless partner is passed hand, then wide
ranging, 2NT asks for shortness, 3♣ asks for a feature,
Unusual NT showing opening hand values and values in the 2 suits,
Reopen: Good hands
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
1♣-2♣ is natural, 1♦-2♦ shows majors, 1M-2M, shows oM and ♣ or ♦
1♣ - 2♦ is intermediate,
Style is to show opening hand values and values in the 2 suits,
By agreement shows 6 or less losers
VS. NT (vs. Strong/Weak; Reopening; PH)
2♣ ♣ and ♠ vs WEAK→ ♦ or Mm
2♦ ♦ and ♠ ♥
2♥ ♥ and ♠ ♥ and ♠
2♠ ♠ ♠
2NT ♣ and ♦ ♣ // 3♣ = ♣ and ♦ 3♦ = ♥ and ♠
X: ♥ or ♥ and ♣ or ♦, or ♥ and ♠ strong 15+ HCP or ♣ BPH
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Doubles are TO, jumps are Leaping Michaels at 4 level,
NT bids are natural or minors BPH, cue bids ask for stoppers at 3 lvl
T.O doubles through 4♣
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Natural over 2♣ opening bid, X shows ♣
Transfers over 1♣ opening bid (7) , X shows good hands,
CRASH at the 2 level (9)
OVER OPPONENTS' TAKEOUT DOUBLE
2NT shows LR+ after ♥ or ♠ opening
2NT shows pre-empt after 1♣/♦ opening
XX shows 11+ HCP 2 4 card suits after 1m opening, xfer after 1M

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd and 5 th	3 rd and 5 th	
NT	3 rd and 5 th	3 rd and 5 th	
Subseq	Attitude	Attitude	
Other: Can lead high from 4 after supporting partner			
Carding: upside down count and attitude, standard suit preference,			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK and an even number	AKx or AKxx, Ax,	
King	AK and an odd number	Unblock or give count	
Queen	KQ	KQ or QJ, Qx,	
Jack	QJ	AJ10, KJ10, J10, KQJ,, Jx	
10	J10	A109, K109, Q109, 109, 10x	
9	109 or 98	9x, 98, 3 rd and 5 th ,	
Hi-X	Hi	Hi	
Lo-X	3 rd and 5th	3 rd and 5th	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Attitude	Count	Odd/even, then count
Suit 2	Count	Suit Preference	Odd/even, then count
3	Suit Preference	Attitude	Odd/even, then count
1	Attitude	Rev. Smith	Odd/even, then count
NT 2	Count	Count	Odd/even, then count
3	Suit Preference	Suit Preference	Odd/even, then count
Signals (including Trumps): Upside Down Count and Attitude			
Reverse Smith is used, count is given as a priority, if one cannot beat dummy			
on opening lead vs NT, Suit preference is given in trump suit where possible			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
T.O doubles are made with shortness in openers suit or with 16+ balanced			
Cue bids are constructive plus, and jumps usually show 5 cards, or 4 good,			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Maximal doubles/rdbls through 4♣			
Negative doubles through 4♠ (1)			
Support doubles/rdbls through 2♥			
Transfer advance dbls/rdbls (2)			
Lightner, Snapdragon, Rosenkranz, Neg. Slam (3) Multi 2♦ doubles (10)			
Negative Freebid doubles and their exceptions (1)			

W B F CONVENTION CARD
CATEGORY: Red
NCBO: Canada
PLAYERS: John Zaluski and Jeff Smith
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Canadian Hybrid Club, Aggressive Opening (almost all 10 HCP hands), Frequent transfers, Variable NT Ranges usually 10-12, 2/1 GF unless suit rebid or 1♠-2♥, Extreme Walsh Style Responses (6),
Strong 2♣ opening bid,
Frequent 4 card majors in 3 rd position, can be canapé
Fit Bids in almost all auctions and situations,
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2NT opening showing 5+ spades and 5+ in a red suit
Reverse Major Responses over 1m-P, 1m-X, 1♠-1♦, BUPH, (8)
2♦ opening shows 6+ cards in a major 0-9 HCP
Transfers over opponents non 16+ 1♣ opening bid, except 1♣-1♠ is natural but also promises 5+ ♥, 1♣-2♣/♦ is natural 9-18,
VARIABLE NT RANGES 10-12, 10-14, 16-18, 18-19,
SPECIAL FORCING PASS SEQUENCES
Only after cue bids, or game forcing auctions,
IMPORTANT NOTES
PSYCHICS: Occasional

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	X	0	4♣	10-37 unbal with ♣, all 15-17 balanced in 1 st /2 nd /non vul in 3 rd , all 18-19 balanced not holding other 5+ card suit, 25+ balanced, GF 4-4-4-(1), (5)-4-4-0, (11)	1♦ = 0-6 any, constructive ♣ or ♦, 11 HCP no 4M, or 20-21 HCP, 1♥/♠ shows other major BUPH and willing to force to game opposite 18-19 balanced, 1NT = 8-10, 2♣/♦ = 4+ cards, game forcing, 2♥ = 9-12 HCP 4+ ♣, 2♠ = 9-12 HCP 5+ ♦, 2NT = 13-15 balanced, 3NT = 16-17, 3♣ = weak, (6)	Jumps to 2NT are GF, Jump to 3♦ is forcing 25+ support for major, jump to 3NT is long ♣'s, strong hand, shortness in M, splinters, 2-way check back stayman is employed after 1♣-1♥/♠-1NT (13), 1XYZ is also utilized (14), 1♣-1M-2M asking bids (15) also SSGT's played in this auction,	Club can be semi natural if partner passed vul in 1 st or 2 nd
1♦	X	2	4♣	10+ unbal with 4+♦, 12-14 balanced not holding a 5 card major, 18-19 HCP balanced holding 5+♦'s	1♥/♠ shows other major BUPH, 1NT = 7-10, 2♣/♦ = 4+ cards, game forcing, 2♥ = 9-12 HCP 5+♣, 2♠ = 9-12 HCP 4+♦, 2NT = 13-15 balanced, 3NT = 16-17, 3♦ = weak, (6)	Jump to 2NT shows 5+ diamonds and 17-19 bal. 3♣ is relay to 3♦ and 3♦ is GF checkback over this auction, 1NT rebid shows any 12-14 regardless of minor suit shape, 2-way check back stayman is employed after 1♦-1♥/♠-1NT (13), 1XYZ is also utilized (14), 1♦-1M-2M asking bids (15) also SSGT's played in this auction,	In 3 rd and 4 th position, 1♦ opening shows 4+ diamonds
1♥		4	4♣	5+ ♥, 10+ HCP, frequently 4 cards in 3 rd chair, sometimes canapé style,	1♠ Nat, 1NT forcing, 2♥ = constructive, 2♠ fit showing, 2NT Jacoby, 3X fit showing, 3♥ weak, 3♠ unspecified splinter 12-14 HCP, 3NT = ♠ splinter 10-12 HCP, 4♣/♦ splinters 10-12 HCP,	After fit bids, opener is requested to bid next step as a further ask, BART is in play after 2♣ response to 1NT, modified Jacoby follow ups (16), HSGT and SSGT,	2♣ = limit raise 2♦ = constructive raise 2♥ = 5-7 HCP raise
1♠		4	4♣	5+ ♠, 10+ HCP, frequently 4 cards in 3 rd chair, sometimes canapé style,	1NT forcing, 2♠ = constructive, 2NT Jacoby, 3X fit showing, 3♠ weak, 3NT unspecified splinter w/12-14 HCP 4♣/♦ splinter 10-12 HCP, 4♥ to play,	After fit bids, opener is requested to bid next step as a further ask, BART is in play after 2♣ response to 1NT, modified Jacoby follow ups (16), HSGT and SSGT,	2♣ = limit raise 2♦ = constructive raise 2♠ = 5-7 HCP raise
1NT		N/A	3♠	10-12 (12): 1 st all except unfavourable, 2 nd any vulnerability, 10-14: not vulnerable in 3 rd position, 16-18: vulnerable in 3 rd , or any vulnerability in 4 th , 18-19 at unfavourable in 1 st chair only, Guoba Rescues (17)	Over 10-12 NT 2♣ NF Stayman (12), 2♦ GF Stayman, 2♥/♠ TO PLAY 2NT relay to 3♣ (to play in either minor or to show major suit shortness), 3♣ = ♥ and ♠ or ♦ GF 3♦ = ♠ and ♣ or ♦, 3♥ = ♥ and ♠ 3♠ = ♣ and ♦ 3NT = to play, 4♣ = Gerber, 4♦ = ♥ and ♠, 4♥/♠ Nat, 4NT =Quantitative, 5♠/♦ = to play Over 10-14 NT 2♣ NF Stayman, 2♦/2♥/♠ TO PLAY 2NT asking for better minor, 3♣/♦/♥/♠ TO PLAY Over 16-18 NT 2♣ staymen, 2♦/♥ xfer, 2♠ asks for better minor, 2NT invitational, 3♠/♦ invitation, 3♥/♠ (3)-(1)-4-5 Over 18-19 NT 2♣ staymen, 2♦/♥ xfer, 2♠ MSS, 2NT relay to 3♣, 3♠/♦ invitation, 3♥/♠ ST in ♣ or ♦ respectively	Flip responses to GF stayman, Over 3 level bids step asks for unknown suit, lebenshol over 10-12 and 16-18 NT ranges ONLY,	N/A

2♣	X	0		20-24 balanced, or GF 1 suiter, not usually clubs, or GF 2 suiter, not clubs as longest suit,	2♦ waiting artificial, 2♥/♠ shows 0-3 HCP 4-5 crds, 2NT = 0-3 HCP 9 cards in the minors, 3♣/♦/♥/♠ Positive and Natural, GOOD SUIT, 3+ controls,	Kokish Relay to show 20-21 balanced,	No difference
2♦	X	0		In 1 st , and 2 nd position shows 0-9 HCP, 6-7 cards in an unspecified major, In 3 rd position, shows 5+ ♦ and 0-13 HCP, in 4 th position shows 10-14 HCP and 6-7 ♦'s	2♥/♠ P/C, 3♣ NF, 3♦ F, 3♥/♠ P/C, 3NT to play, 4♣ asks to be transferred to major, 4♦ asks to bid major, 2NT asks for further description,	2♦-2NT: 3♣ minimum somewhere 3♦: asks where 3♥/♠ nat. NF 3♦ medium in hearts 3♥ medium in spades 3♣ maximum in hearts 3N maximum in spades 2♦-2♣-2NT/3♣/♦ show maximum with hearts	In 3 rd position 2NT asks if maximum or not, with 10-13 bid shortness, otherwise rebid suit to show minimum
2♥		6		In 1 st , 2 nd and 4 th positions, shows 10-14 HCP 6-7 ♥'s, in 3 rd position shows 5-7♥'s and 0-13 HCP	2♠: either 12-14 HCP with ♥ shortness, or natural and forcing 2NT: asking for further description 3♣/♦: Natural and forcing 3♥: to play, can be raised if appropriate 3♠: splinter ST 3NT: to play 4♣/♦: splinter ST	2♥-2♠: 2NT: minimum 3♣: maximum with 4+♣ 3♦: maximum with 4+♦ 3♥: minimum with 7 ♥'s 3♠: maximum with Hx or better in ♠ 3NT: all other maximums 2♥-2NT: 3♣: Maximum with a singleton 3♦: asks 3♥: ♣ TCAB follow 3♠: ♦ TCAB follow 3N: ♠ TCAB follow 3♦: Minimum with a singleton 3♠: asks 3N: ♣ 4♣: ♦ 4♦: ♠ 3♥: 7-2-2-2 or 6-(3-2-2) min 3♠: 6-(3-2-2) max 3N: 4+ ♠ 4♣: ♣ shortness, 7 cards, minimum, 4♦: ♦ shortness, 7 cards, minimum 4♥: ♠ shortness, 7 cards, minimum	In 3 rd position 2NT asks if maximum or not, with 10-13 bid shortness, otherwise rebid suit to show minimum

2♠		6		In 1 st , 2 nd and 4 th positions, shows 10-14 HCP 6-7 ♠'s, in 3 rd position shows 5-7♠'s and 0-13 HCP	2NT: asking for further description 3♣/♦/♥: Natural and forcing 3♠: to play, can be raised if appropriate 3NT: to play 4♣/♦/♥: splinter ST	2♠-2NT: 3♣: Maximum with a singleton 3♦: asks 3♥: ♣ TCAB follow 3♠: ♦ TCAB follow 3N: ♥ TCAB follow 3♦: Minimum with a singleton 3♥: asks 3♠: does not exist 3N: ♣ 4♣: ♦ 4♦: ♥ 3♥: 7-2-2-2 or 6-(3-2-2) min 3♠: 6-(3-2-2) max 3N: 4+ ♥ 4♣: ♣ shortness, 7 cards, minimum, 4♦: ♦ shortness, 7 cards, minimum 4♥: ♥ shortness, 7 cards, minimum	In 3 rd position 2NT asks if maximum or not, with 10-13 bid shortness, otherwise rebid suit to show minimum
2NT	X	10		5-9 HCP 5+ ♠, and 5+ ♦ or ♥ In 4 th position shows 10-13 HCP	3♣ asking for red suit length, 3♦/♥: P/C, 3♠ to play, 3NT: to play, 4♦/♥: P/C, 4♠: to play,	2NT-3♣: 3♦: ♥'s 3♥: invitational in ♥ 3♠: invitational in ♠'s 4♣: ST in ♠ or ♥ 3♥: ♦'s 3♠: invitational in ♠'s 4♣: ST in ♠ or ♦ 4♦: inv. in ♦'s 3♠: 6+♠'s 6+♦'s 3N: 6+♠'s 6+♥'s	In 4 th position shows 10-13 HCP good values in the suits
3♣		6		0-9 HCP 6+ ♣'s, aggressive when not vul.	New suits forcing, 4♦ RKC, RONF and 3NT,		
3♦		6		0-9 HCP 6+ ♦'s, aggressive when not vul.	New suits forcing, 4♣ RKC, RONF and 3NT,		
3♥		7		0-9 HCP 6+ ♥'s, aggressive when not vul.	New suits forcing, 4♣ RKC, RONF and 3NT,		
3♠		7		0-9 HCP 6+ ♠'s, aggressive when not vul.	New suits forcing, 4♣ RKC, RONF and 3NT,		
3NT	X	8		Long broken minor	4/5♣/♦ P/C, 4♥/♠ to play,		3NT opening after partner is a passed hand is TO PLAY by definition, and could be based on a long suit, or a long suit and values, could even be a long major
4♣	X	7		9 to 9½ tricks in one major, in 1 st and 2 nd position only, otherwise natural and to play,	4♦ asks for major		

4♦	X	7		7 to 7½ tricks in one major, 1 st and 2 nd position only, otherwise natural and to play,	4♥/♠ P/C		
4♥		7		8 to 8½ tricks with ♥ trump, in 1 st and 2 nd position only, otherwise just to play,	cue bidding, or RKC		
4♠		7		8 to 8½ tricks with ♠ trump, in 1 st and 2 nd position only, otherwise just to play,	cue bidding, or RKC		
4NT	X	11		Asks for specific Aces, 5♣ shows none,	5♦ shows A♦, 5♥ shows A♥, 5♠ shows A♠, 5N shows 2 aces,		
5♣		8		To play		HIGH LEVEL BIDDING	
5♦		8		To play		Serious 3NT applies when a major has been agreed upon as trump, and a GF has been established	
5♥		7		Asking for raise to 6 with 1 of top 2 trump honours, raise to 7 with both	6♥ shows A or K of ♥, 7♥ shows A and K of ♥	We play 4♠ as RKC when ♥'s is the agreed upon trump suit as long as neither member of our partnership has bid ♠'s naturally	
5♠		7		Asking for raise to 6 with 1 of top 2 trump honours, raise to 7 with both	6♠ shows A or K of ♠, 7♠ shows A and K of ♠	03-14 are the agreed upon responses to ace asking bids	
						When an asking bid is made at the 5 level or lower and interference happens, we play D1P2 or R1P2 as applicable, if it is an ace asking bid we play D0P1, and R0P1, if the interference is higher, we play DEPO and REPO	

2007 Bermuda Bowl Supplemental Bridge Notes for Zaluski-Smith Partnership

Note 1: Any time the responder to a 1 level opening bid doubles a simple overcall the double is either a negative double, showing support (usually 4 cards) for the as yet unnamed suits or a game forcing hand in a suit that was not available to be bid naturally at the 1 level. The following exceptions apply:
1m-1♥-dbl would show the minors
1♦-2♣-dbl could be either weak with either major and therefore a jump is necessary to show a GF hand. As an exception, a negative double of the auction 1♣/♦-1♥-X shows both minors and denies holding 4♠'s. A 1♠ bid shows 4 or more cards and is forcing one round BUPH.

Note 2: Transfer Advances apply anytime we have overcalled or opened at the 1 level showing a major and the opponents bid 1♠ or double. If we open 1♥ and the opponents double, 1♠/1♥ would be natural and forcing, XX would be a transfer to 1NT showing 8-10 HCP, 1NT would be a xfer to 2♣ showing approx. 8-11 HCP and 5+ ♣'s, 2♣ would be a xfer to 2♦ showing approx 8-11 HCP and 5+ ♦, 2♦ would show 8-10 support points for ♥'s and 3-5 card support, 2♥ would be a 3-5 card raise showing 5-7 support points. If we open 1♠ and the opponents double, XX would be a transfer to 1NT showing 8-10 HCP, 1NT would be a xfer to 2♣ showing approx. 8-11 HCP and 5+ ♣'s, 2♣ would be a xfer to 2♦ showing approx 8-11 HCP and 5+ ♦, 2♦ would be a xfer to 2♥ showing approx 8-11 HCP and 5+ ♥, 2♥ would show 8-10 support points for ♠'s and 3-5 card support, 2♠ would be a 3-5 card raise showing 5-7 support points. If we overcall then all of the above remains true except that 1NT becomes natural and X or XX becomes a transfer to clubs. Transferring to the opponents suit is a limit raise, while transferring to our suit is a constructive raise.

Note 3: Lightner doubles occur when the opponents have bid a slam (not a sacrifice situation) and we double, which asks for an unusual lead, usually dummies 1st bid side suit, or asking partner to find our void. Snapdragon occurs when 3 suits have been bid naturally then a double would show the 4th suit and a doubleton in support. Rosenkranz applies when they cue bid our suit at the 2 level and we double, this would ask for the lead of the cue bid suit and show the Ace or King.

Note 4: A NT overcall shows 4 cards in a major and 5+ cards in a minor, one suit is known based upon the opening bid of RHO. If RHO opens 1♣, the minor is ♦'s, if RHO opens 1♦, the minor is ♠'s. If RHO opens 1♥, then the major is known and is ♠'s and vice versa when 1♠ is opened.

Note 5: When we balance 1NT in the passout position the range is 10-16 HCP. 2♣ is a range finder, 2♦/♥ are transfer and 2♠ is asking for a better minor with 2NT showing ♦'s and 3♣'s showing clubs. In response to the 2♣ range finder, 2♦ shows 10-12 HCP with no 4 card major. 2♥/♠ shows 10-12 HCP with at least 4 cards in the major shown. 2NT shows 13-14 HCP and 3♣ would be stayman again. 3♥/♠ shows 4 cards in the major and 15-16 HCP with 3NT being reserved for 15-16 with no 4 card major.

Note 6: Extreme Walsh Style Responses means that we always bid majors over minors. With a 7 card minor and a 4 card major we bid the major at the 1 level and introduce the minor later. Anytime we 2/1 with a minor and later show a major that was biddable at the 1 level then it is stopper showing and not an offer to play there. Extreme Walsh Style also means that we always bypass majors to bid 1NT with balanced hands in response to partners 1M response to our minor suit openings.

Note 7: When the opponents open 1♣ showing a hand with 16 or more HCP then we play transfer over calls. 1♦ shows ♥'s, 1♥ shows ♠'s 1♠ shows ♣'s and 1NT shows ♦'s.

Note 8: When we open 1♣ or 1♦ in 1st or 2nd chair we flip the responses of our majors. So 1♣/♦ - 1♥ shows 4+ spades and 1♣/♦ - 1♠ shows 4+ hearts. The auction 1♣/♦ - 1♥ - 1♠ shows 4+ cards in the minor and 4+ hearts. These transfer sequences are also on in competition when the opponents double after we open either minor and bid 1♦ over our 1♣ opening.

Note 9: We play CRASH overcalls at the 2 level which means that 2♣ shows 2 suits of the same color (reds or blacks) 2♦ shows 2 suits of the same rank (minors or majors) and 2♥ shows 2 suits of the same shape (♣ and ♥ or ♦ and ♠), 2♠ is natural and pre-emptive. Double of a strong 1♣ shows a good hand either balanced or shapely and bidding will progress naturally.

Note 10: When a member of the partnership opens Multi 2♦ and the opponents later drive to 3NT, a double by the partner of the Multi Opener asks the Multi Opener to NOT lead his suit and find my long suit.

Note 11: 1♣ opening bids shows the following hand types, 10-22 with single suited clubs, 10-37 HCP with long clubs and a shorted 2nd suit, 15-17 NT (12-15 when our NT range is 16-18), 18-19 balance not holding a 5 card suit other than clubs, 25+ balanced, 24+ HCP with 4-4-4-1 (any singleton) or 5-4-4-0 (any 5 card suit, and any void).

Note 12: We open 10-12 NT with most hands in the range not holding singletons although very very rarely with a singleton honour although there is great danger in this approach as a penalty sequence may result. 5-4 in 2 suits is quite common and even 5-4 or 4-5 in the majors will be opened 1NT if the hand is not appropriate for a 1♥ or ♠ opening bid. 6 card minors are possible although never with maximums. Also note 2♣ stayman could sometimes be passed with a dead minimum and 6 bad clubs.

Note 13: After a 1NT rebid by opener, 2♣ is a relay to 2♦ to either play in 2♦ or show an invitational hand, a 2♦ rebid by responder is an artificial game force, all jumps except the jump to 3♣ which is to play are slam tries and natural

Note 14: 1XYZ applies in the auction 1♣-1♥-1♠ or 1♦-1♥-1♠, in both cases 2♣ is a relay to 2♦ and 2♦ is an artificial game force with all the other responses in note 13 applicable

Note 15: Asking bids after minor suit opener and major suit raises are as follows, 1m-1M-2M-2 next step: 1st step singleton somewhere, next 4 steps show the hand patterns possible from worst to best

Note 16: Jacoby follow ups: 3♣ max with shortness, 3♦ min with shortness, 3♥ 15-17 balanced, 3♠ 18-19 balanced, 3NT 6+ card suit 15+ support points, 4♣/♦/♥ 5-5's.

Note 17: After doubles (penalty or otherwise) in direct seat, immediate bids show the lower of two touching suits, redouble shows a single suitor and is a relay to 2♣ where responder will either pass or bid his suit. It is possible that responder may have a 4-4-4-1 and then follow up the double of 2♣ with a redouble to show that hand, but this hand is very very rare and very risky so is not often employed. Pass requests a redouble from partner and will either be left in, or pulled which shows 2 non-touching suits. After a double in balancing seat, XX by the 1NT opener shows a 5 card minor and asks responder to bid 2♣ so the opener can show it. All bids other than 2♣ would be showing a single suitor and no interest in the 1NT opener's suit. If opener passes, redouble shows minors or ♦'s, 2♣ is natural and MAY have a 4 card major, and 2♦ shows that suit and a major.