

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
Natural, usually in 5 cards, 8+ HCP.
In response, new suit forcing, jump shift shows support.
Cue-bid forcing one round.
INT OVERCALL (2nd/4th Live; Responses; Reopening)
(15)16-18 HCP, balanced. Stayman and transfers.
In reopening, 9-13 HCP. Stayman and transfers.
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak bids according with vulnerability.
Vul against NVul, a 2♥ or 2♠ jump shows an intermediate hand.
Reopen : show a little opening with 6 cards.
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels cue-bids.
VS. NT (vs. Strong/Weak; Reopening;PH)
Vs strong NT : double shows majors, 2♣ shows clubs and a major,
2♦ shows diamonds and a major, 2♥ and 2♠ natural, 2NT minors,
3♣ shows defensive majors two-suiter, 3♦ shows offensive majors
two-suiter.
Vs weak NT (10-12) : double shows opening values, transfers.
2♣ Landy.
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
T/O double.
Cue-bid two-suiter.
Natural NT bids.
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Against strong Club : X = ♣ + major, 1♦ = T/O for majors,
1NT = 5+-5+ majors, 2♣ = ♦ + major.
OVER OPPONENTS' TAKEOUT DOUBLE
Redouble seeking for penalty.
New suit forcing.
Jump shifts = support + values.

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd and 5 th .	3 rd and 5 th .	
NT	4 th best.	3 rd and 5 th .	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx	AKx	
King	KQ(x)	Three figures	
Queen	QJ(x)	KQx , QJx	
Jack	KJ10, J10	AJ10, KJ10, J10	
10	K109, Q109, 109	A109, K109, Q109, 109	
9	9, 9x	9xx	
Hi-X			
Lo-X			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	High-low = even	High-low = even	High-low = even
Suit 2	High encouraging	Suit preference	High encouraging
3	Suit preference		Suit preference
1	High-low = even	High-low = even	High-low = even
NT 2	High encouraging	Suit preference	High encouraging
3			
Signals (including Trumps): Standard signals. High low in trumps shows			
odd count or/and ability to ruff. In according with the situation, could be			
suit preference.			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Opening values. Non forcing responses except cue-bid.			
In reopening, 8+ HCP, according with shape.			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Frequent T/O doubles situations.			
Maximum overcall double.			
1♣ 1♦ X = at least 4 cards in ♥.			
1♣ 1♥ X = 4 cards in ♠.			
1NT (weak) - 2♣ X = T/O and similar situations.			

W B F CONVENTION CARD
CATEGORY:
NCBO: France.
PLAYERS: Marc Bompis – Jean-Christophe Quantin.
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5 cards major. 4 cards ♦ except with 4-4-3-2.
1NT = 15-17 H.
2♣ = game forcing except 2♣-2♦-2SA.
2♦ = weak in ♥ or ♠ (1,2 and 3 rd seat).
2♥ and 2♠ = 5-5, 5-10H (1,2 and 3 rd seat).
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Transfers opening in 3 rd level in 1 and 2 nd seat.
Transfers and artificial bids after 1♣ opening follow by 1♦ and
2♣ overcall.
Transfers after 1♥ and 1♠ opening follow by a T/O double.
2♦ Multi (1, 2 and 3) : weak in ♥ or ♠.
2♥ et 2♠ (1, 2 and 3) : 5-5, 5-10H.
Michael's cue-bids
SPECIAL FORCING PASS SEQUENCES
After 2♣ opening and in logical situations.
IMPORTANT NOTES
Openings in third position at first level can be weak and in
4 cards in majors.
PSYCHICS: rare.

